



[CGAGCOA; CIP Code 11.0803]

Certificate of Achievement

The goal of this Certificate of Achievement (COA) is to provide entry-level knowledge of job skills necessary in the graphic arts industry, including instruction in animation, web design, preparing graphics for screen display and video editing. The Certificate of Achievement series also allows working professionals the opportunity to obtain additional knowledge and skills while earning college credits.

Program Learning Outcomes

Students who have completed the program should be able to:

- Use animation and motion graphics software tools at a highly competent level
- Understand the different types of gaming technologies available
- Understand how to design and develop a basic game, understand how to design and develop websites
- Understand how to create graphics for screen use

Program Contact

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and Coordinator, Computer Graphic Arts
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at RCSJ? Visit [RCSJ.edu/Enroll](https://www.rcsj.edu/enroll)
and complete the interest form. ✦

Computer Graphic Arts: Game/Interactive Design, COA

FIRST YEAR — Fall Semester

☐ COGA 103 Design, Type, and Color	3
☐ COGA 118 Introduction to Animation	3
☐ COGA 130 Video and Audio Editing	3
☐ COGA 212 Screen Graphics	3
☐ COGA 218 Game and Interactive Authoring	3
☐ COGA 219 Web Design	3
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TOTAL MINIMUM CREDITS: 18

Program Notes

Computer Graphic Arts is an academic program that requires students to complete assignments beyond class time. The Computer Graphic Arts program requires students to have a computer at home with specific technology requirements, which will allow students to run the Adobe Creative Cloud Software Suite. For the specific technical requirements for the computer, please see [RCSJ.edu/Laptop](https://www.rcsj.edu/Laptop). In addition, students taking CGA courses will be provided the Adobe Creative Cloud software via the student's RCSJ email. This will allow students to install the software onto their personal computers.

The Certificate of Achievement (COA) must be 12-29 credits. To be eligible for financial aid, it must be a minimum of 15 credits.

This certificate of achievement stacks into the Computer Graphic Arts: Game/Interactive Design, A.A.S. program.