

Business Studies Division 3322 College Drive, Vineland, NJ 08360 856-691-8600

# **CG 218: Game and Interactive Authoring**

Syllabus

Lecture Hours/Lab Hours/Credits: 2/2/3

# **Catalog Description**

Prerequisite: CG 115 and CG 118

This course introduces advanced techniques of authoring games and interactive design projects. Students learn advanced tools and begin to use professional design tools to design prototype game and interactive products as well as the application of interface design principles. Students complete projects that demonstrate the use the skills and techniques learned in this class.

### **Textbook and Course Materials**

It is the responsibility of the student to confirm with the bookstore and/or their instructor the textbook, handbook, and any other materials required for their specific course and section.

Click here to see current textbook prices at <a href="RCSJ.bncollege.com">RCSJ.bncollege.com</a>.

# **Evaluation Assessment Grading Distribution**

Grading to be determined by individual instructors.

Individual instructors may include the following assessment(s):

- Exams
- Quizzes
- Terms Identification
- Essays
- Presentations
- Group Discussions
- Attendance and Participation

## **Grading**

The grading scale for each course and section will be determined by the instructor and distributed the first day of class.

# **Rowan College of South Jersey Core Competencies**

(Based on the NJCCC General Education Foundation - August 15, 2007; Revised 2011; Adopted 2014)

This comprehensive list reflects the core competencies that are essential for all RCSJ graduates; however, each program varies regarding competencies required for a specific degree. Critical thinking is embedded in all courses, while teamwork and personal skills are embedded in many courses.

- 1. **Written and Oral Communication**: Students will communicate effectively in both speech and writing.
- 2. **Quantitative Knowledge and Skills:** Students will use appropriate mathematical and statistical concepts and operations to interpret data and to solve problems
- 3. **Scientific Knowledge and Reasoning:** Students will use the scientific method of inquiry, through the acquisition of scientific knowledge.
- 4. **Technological Competency:** Students will use computer systems or other appropriate forms of technology to achieve educational and personal goals
- 5. **Society and Human Behavior:** Students will use social science theories and concepts to analyze human behavior and social and political institutions and to act as responsible citizens.
- 6. **Humanistic Perspective:** Students will analyze works in the fields of art, history, music, or theater; literature; philosophy and/or religious studies; and/or will gain competence in the use of a foreign language
- Historical Perspective: Students will understand historical events and movements in World, Western, non-Western or American societies and assess their subsequent significance.
- 8. **Global and Cultural Awareness:** Students will understand the importance of a global perspective and culturally diverse peoples.
- 9. Ethical Reasoning and Action: Students will understand ethical issues and situations.
- 10. **Information Literacy:** Students will address an information need by locating, evaluating, and effectively using information.

# **CG 218 Core Competencies**

This course focuses on three of RCSJ's Core Competencies:

- Technological Competency
- Humanistic Perspective
- Information Literacy

# **Student Learning Outcomes: Game and Interactive Authoring**

Successful completion of CG 218 will help students:	RCSJ Core Competencies	Evaluation / Assessment (Additional means of evaluation may be included by individual instructors
Demonstrate advanced knowledge of creating interactive game projects through hands on project development	Technological Competency Humanistic Perspective Information Literacy	Quizzes, Projects, Attendance and Participation
Assemble an interactive game project that is graphically pleasing and fast loading	Technological Competency Humanistic Perspective Information Literacy	Quizzes, Projects, Attendance and Participation
Have an advanced understanding of developing Interactive Game Authoring projects for the web and electronic devices such as Android, Kindles, iPads, gaming consoles and other devices.	Technological Competency Humanistic Perspective Information Literacy	Quizzes, Projects, Attendance and Participation

# **Topical Outline**

- To develop an understanding of the computer as a creative tool for Interactive Game Authoring.
- To allow the students to create Interactive Media for communication purposes
- To allow students to understand interface principles as they apply to Interactive media.
- To understand the technology required for using a computer in the Interactive media production cycle
- To be able to use an Interactive Game Authoring tool
- To be able to design from stretch an interactive media project
- To understand the ethical issues relating to building Game and Interactive Media
- To understand the legal issues relating to building Game and Interactive Media
- To understand and be apply standard design process to creating Game and Interactive Media
- To be able to use a sound editing tool to capture and edit voices for Game and interactive media projects
- To be able to use a sound editing tool to compose music for Game and interactive media projects
- To be able to locate and purchase music for Game and interactive media projects
- To understand file formats for audio and select the best formats for Game and interactive media projects

#### **Affirmative Action Statement**

The Board of Trustees is committed to providing a work and academic environment that maintains and promotes affirmative action and equal opportunity for all employees and students without discrimination on the basis of certain enumerated and protected categories. These categories are race, creed (religion), color, national origin, nationality, ancestry, age, sex (including pregnancy and sexual harassment), marital status, domestic partnership or civil union status, affectional or sexual orientation, gender identity or expression, atypical hereditary cellular or blood trait, genetic information, liability for military service, or mental or physical disability, including AIDS and HIV related illnesses.

For questions concerning discrimination, contact Almarie J. Jones, Special Assistant to the President, Diversity and Equity/Title IX and Compliance, 856-415-2154 or <a href="mailto:ajones@rcsj.edu">ajones@rcsj.edu</a> or (Cumberland) Nathaniel Alridge, Jr., JD, Director, Diversity and Equity/Title IX and Judicial Affairs, 856-691-8600, ext. 1414 or <a href="mailto:nalridge@rcsj.edu">nalridge@rcsj.edu</a>. For disability issues or any barriers in the learning or physical environment related to a document condition/disability please contact: Gloucester campus — Carol Weinhardt, Director, Department of Special Services, ADAAA/504 Officer at 856-415-2247 or <a href="mailto:cweinhar@rcsj.edu">cweinhar@rcsj.edu</a>; or Cumberland Campus — Meredith Vicente, Senior Director, Department of Special Services/Project Assist at 856-200-4688 or <a href="mailto:mvicent1@rcsj.edu">mvicent1@rcsj.edu</a>

### **Department of Special Services**

The Department of Special Services is committed to providing support services and ensuring equal access to eligible students with documented conditions/disabilities as outlined by the Americans with Disabilities Act (ADA) and the Americans with Disabilities Act with Amendments Act (ADAAA).

# (Gloucester Campus Location and Contact)

Location: Instructional Center, room 425A.

Primary Contact: Director, Carol Weinhardt, (email) cweinhar@rcsj.edu; or (phone) 856-415-2247.

### (Cumberland Campus Location and Contact)

Location: Center for Academic & Student Success (CASS)

Primary Contact: Senior Director, Meredith Vicente, (email) mvicent1@rcsj.edu; or (phone) 856-200-4688.

# Reporting Allegations of Sexual Assault Resource Referrals (8/2021) Cumberland Campus

There are multiple safe places for students to report allegations of sexual assault, both on and off campus.

Reports of sexual assault can be made to any of the following offices listed in the chart below.

All students are encouraged to report alleged crimes on campus.

Employees <u>must</u> report crimes that pose an immediate threat to the campus Security Office, the local Police Department or the Sheriff's Office.

Service	Resource	Phone Number/Location/Website
Non-Confidential Reporting Law Enforcement	Vineland Police Dept.	856-691-4111
	Millville Police Department	856-825-7010
	Cumberland Co. Sheriff's Office	856-451-4449
	Cumberland County Emergency Services	9-1-1
	Cumberland Campus Security 856-200-4706 (Direct)	Andres Lopez, Director Safety and Security 856-200-4706
	Almarie J. Jones Special Assistant to the President Diversity and Equity, Title IX and Compliance	856-415-2154 Gloucester Campus College Center, Room116 <u>ajones @rcsj.edu</u>
Non-Confidential On-Campus Reporting Support Services	Nathaniel Alridge, Jr., JD, Director Diversity and Equity, Title IX and Judicial Affairs	856-498-9948 Catherine J. Arpino Education and Humanities Center, <u>nalridge @rcsj.edu</u>
	Kellie W. Slade Executive Director Student Services, Student Life	856-200-4615 Student & Enrollment Services Center <u>kslade @rcsj.edu</u>
Confidential On-Campus Counseling and Support Services	Student Counseling and Wellness Center John Wojtowicz, LCSW	Academic Building – 1 <sup>st</sup> floor 856-200-4760 <u>jwojtowi @rcsj.edu</u>
Confidential Off-Campus Full-Service Support	Center for Family Services – Services Empowering Rights of Victims (SERV)	24/7 Hotlines Cumberland Co. – 1-800-225-0196 <u>www.centerffs.org/serv</u>
Hospital Sexual Assault Nurse Examiner on Site	Inspira Medical Center Vineland	1505 W. Sherman Ave., Vineland, NJ 856-641-8000